Trust Perception and Payment Method on Marketplace in Indonesia (Study on Shopee)

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Abstract: The rapid development of e-commerce in Indonesia has led to the emergence of competition. One of the e-commerce platforms that is aggressive in promoting and widely used by Indonesian consumers is Shopee. Shopee conducts promotions in Indonesia to bring new shopping experiences to facilitate easy sales and provide shoppers with secure payment processes and integrated logistics arrangements. The research purpose is to determine reputation's effect, privacy, size, safeguard, web familiarity, and ease in creating a positive effect on confidence; and trust variable will have a positive effect on payment methods using the electronic payment system (EPS), credit cards and cash on delivery on product purchases at online shops in Indonesia. The research methodology uses quantitative methods with a cross-sectional research design by distributing questionnaires online with a Google Form, with 248 respondents. The study led to the findings of the perceptions of trust significantly influenced by security, benefits, and convenience, while reputation, privacy, size, and web familiarization do not affect trust. Furthermore, trust affects the electronic payment method (EPS), credit card, and cash on delivery. The limitation of the study is in the sampling method which covers not all regions in Indonesia. Contribution: as a company, Shopee should maintain security, the benefits, and convenience to develop strategies using electronic payment methods.

Keywords: Online Shop, E-commerce, trust and method of payment.

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1 Introduction

E-commerce has defined as buying process, retailing, and commercialized the goods and services electronically as business transaction, both B2C and or B2B by using the internet. E-commerce has become a business alternative in the modern era which is in line with increasingly dynamic market conditions and competitive competition, resulting in changes in consumer behavior.

According to Tech in Asia, there are fivebusiness models of E-commerce in Indonesia, including classified ads, marketplaces C2C, shopping malls, B2C stores, and online stores on social media. One of the marketplace applications currently being used in Indonesia is Shopee, that benefits the E-commerce business by using mobile devices. Shopee positions itself as a marketplace application. Shopee exists in Indonesia to bring a new shopping experience, facilitate easy sales, and equip buyers with secure payment processes and integrated logistics arrangements.

Magableh et al. (2015) stated that the payment system that will be resolved through the application system faces many threats; therefore, the system of remittance deliberated to keeping the safeguard and data protection, and has the technique to produce reliable transaction records. The problem of consumer confidence in safety of personal data protection of online remittance is necessary because electronic payment systems have been habituated as a common media for banking transactions. Some of banking activities such as payments and transfers now shift to mobile devices that offers more flexibility in time and place. Mobile transaction is considered as an effective and efficient way than the traditional financial transactions.

Sumanjeet (2009) stated that the electronic payment system method is a challenge because it includes elements of trust measurement as part of customer payment services using payment methods, and requires efforts to convince people who have an experience of being dissatisfied with online payment systems, and prefer to make payments in cash due to the consideration of the trust factor. The most considerably reason is trust insufficiency from the customers that experience frequent failures, online fraudulence, the limited number of electronic payments options, that breeds the uncertainty of the users for using such of technology. The product itself usually does not exist during transactions through E-commerce platforms, so the lack of trust and acceptance becomes important for customers. This research is expected to yield valuable insights into how customers behave when using Shopee's payment methods.

2 Problem Formulation

2.1 Problem formulation and Hypothesis

Some studies only link between the factors that influence trust in the marketplace, and very rarely in developing countries that focus on trust factors that affect the payment system to be made. Therefore, the formulation of the problem in this study is whether perceptions of reputation, privacy, size, security, benefits, and convenience form a positive influence on perceptions of trust and whether trust has a positive effect on purchases using EPS (Electronic Payment System), credit cards and cash on delivery (COD).

Based on the description of the former research, we construct the first hypothesis,:

• H1: Perceptions of reputation, privacy, size, security, benefits, website user friendly, and convenience have a significant impact to trust.

Kim et al. (2010) indicated that the payment system is a perception of user friendly and usefulness. There are six elements that affect electronic payment systems, consisting of safeguard, user friendly, trustworthiness, interoperability, common problems, and additional services. Based on the six factors above, a lot of effort is needed to generate mutual trust between traders and customers in online shopping. Nuri (2014) stated that security and trust contribute pivotal role to

Privacy standpoint

Claire (2004) explains that privacy is a form of personality protection. This explanation explains that privacy is a situation where someone is allowed to keep individual information. In addition, privacy is defined as the ability of individuals to manage the completeness of personal information, where the information will be needed and used by other parties (Ackerman and Culnan, 2002). In e-commerce, privacy itself is defined as the of willingness consumers to provide information via the internet before deciding to buy an item (Ackerman and Culnan, 2002). Concerning other people, humans have a reference to the level of privacy they want.

The relationship between privacy space in e-commerce is that privacy is the willingness of consumers to provide information via the internet before someone decides to buy an item (Ackerman, 2002); and Culnan (2000). Privacy on the internet includes 'spam,' data, choices, and information sharing with e-commerce service providers. Consumers also ask for assurances that the information they provide is limited and regulated by the person concerned (Belanger, 2002) and (Hoffman, 1999).

Everyone has severe protection of the privacy of each individual. The information they provide to sellers in e-commerce is given by customers very carefully (Hoffman, 1997). When a consumer maintains their privacy, they prefer to provide incomplete information to internet providers. The privacy provided to a website carries a risk of misuse of that information. In other words, the more a person feels that a web address well guards the information provided, the higher the level of one's trust in a web address will be. (Franzak, 2001).

The privacy standpoint above raises one hypothesis below, namely:

• H2: Perceived privacy forms a positive impact on trust

Measurement standpoint

Perception of size refers to a buyer's perception of the company's size as being more significant than the size of the existing store/office (Jarvenpaa, 2000). According to Doney (1997) in Jarvenpaa (2000), perception is one metric by which a large company's size can persuade other consumers to trust it, and many companies are successful at it.

A large size indicates that the business can handle product or service failures and compensate its customers (Jarvenpaa, 2000). A large company's characteristics must also include controlling its suppliers and services, as the more significant the company, the more other parties invest in it.

Hypotheses that can be built from the explanation above are:

• H3: Perception of firm size forms a positive impact on Trust.

Security standpoint

E-commerce security is a significant control issue for companies that run e-commerce (Laudon and Laudon, 2005). Data related to e-commerce, such as buyer and seller data, must be kept confidential when consumers are in electronic transmission. Additionally, the transmitted data must be protected from being altered or modified by anyone other than the sender (Belanger, 2002).

According to Audun (2007), security, in general, can be interpreted as a state of being free from danger. This understanding is comprehensive and includes a person's sense of protection from intentional and unintentional crimes, such as natural disasters. A security threat is defined as a situation, condition, or event that has the potential to damage data or networks, which can be in the form of destruction, leakage, alteration, and misuse of data (Kalakota and Whinston, 1996) in (Belanger, 2002).

Consumer security concerns in e-commerce can be addressed through the use of protection technology. These technologies are categorized as security features when they are used (Belanger, 2002).

According to Icove (2000), based on security holes, security can be classified into four, namely: physical security (physical

security), security related to people (personnel), data security (data security), and media and communication techniques (communications).).

Security in operations includes policies and procedures used to set up and manage security systems and post-attack recovery procedures. The management of the security of the online payment system can be seen from the side of risk management. Rahardjo (2005) suggests using the "Risk Management Model" to deal with threats (managing threats).

Three components contribute to risk, namely assets, vulnerabilities, and threats. E-commerce network security that provides features such as guarantees, contracts, or other procedures ensures that payment security exists and runs well (McKnight, 2002 and Shapiro, 1987).

Someone who has a high perception of structural assurance will firmly believe that internet technology (e.g., data encryption) protects so that someone believes that transactions via the internet can run safely (McKnight, 2002).

Encryption, legal protection, and technology safeguards keep consumers from losing money and privacy. According to Gefen (2003), security guarantees can be built into ecommerce sites through collaboration with third parties who have a good reputation in network security issues and provide internet security assurance standards with web assurance seals such as Verisign E-TRUST, Good House Keeping, and CPA Web Trusts.

Consumers who feel safe with the internet environment will tend to trust websites that provide electronic commerce services compared to people who feel that the internet is not safe because they do not believe that there is adequate protection on e-commerce sites.

From this theory, the fourth hypothesis is generated, namely:

• H4: Perceived security has a positive impact on trust

Benefit standpoint

Rahmatsyah (2011) defines perceived usefulness as the subjective probability of potential users using a particular application to facilitate the performance of their work. This

simplified performance can produce better physical and non-physical, such as the results obtained will be faster and with more satisfying results compared to not using the product with the new technology. According to Mangin et al., (2008:14).

Perception of benefits is defined as the degree to which a person believes that using technology will increase his/her performance at work, meaning that the benefits of internet banking facilities will be able to increase performance productivity for people who use the facility.

According to Almuntaha (2008:14), user perceptions of the benefits of technology can be measured from several factors:

- The use of technology can increase user productivity.
- The use of technology can improve user performance.
- The use of technology can increase the efficiency of user processes.

The hypotheses that can be built from the literature review above are:

• H5: Perceived benefits form a positive impact on trust

Engagement standpoint

Marofi et al. (2012), examines and observes consumer behavior and impressions of security and trust in e-payment systems based on proximity to the website. Rouibah (2012) found several influencing variables, including internet experience, personal innovativeness, habit, tendency to trust. The presence of a third party, the intention when using the e-payment system through the connecting variables, the perception of pleasure, the perception of risk, and trust.

Koufaris and Hampton-Sosa investigated the level of consumer confidence in the company's business website after the customer's first visit to the company's website. The investigation results found that consumer perceptions of the company's reputation and willingness to improve goods and services have a tangible impact on consumer confidence.

In addition, usability, ease of use, and security controls are also suspected of having a significant impact on trust.

The hypotheses raised from the above theory are:

• H6: Familiarity with the website builds consumer trust

Convenience standpoint

Jogiyanto (2009) states that perceived ease of use is defined as the extent to which a person believes that using technology will be free from effort. As implied by definition, ease perception is a belief about the decision-making process. If a consumer believes an information system is straightforward to use, he or she will use it.

Sun and Zhang (2011) identified the dimensions of perceived ease, namely, ease to learn (easy to learn), ease to use (easy to use), clear and understandable (straightforward and easy to understand), and become skillful (becoming skilled).

The hypothesis that emerged from the theory above is:

• H7: Perceived convenience forms a positive impact on trust

Trust standpoint

The primary determinant that affects ecommerce is trust that the trust strongly influences consumer behavior on the internet. Besides that, it can increase social status and make purchases in the marketplace (Gefen, 2000).

The study conducted by Tan and Thoen (2001) focused on two main activities, namely electronic payments, and cross-border trade, introducing a model of the level of trust depending on the individuals involved in the transaction, that the two main factors of the level of trust in transactions are the trust of other parties and control mechanisms. Both of these factors have objective and subjective aspects.

With the high level of uncertainty and dynamics in cyberspace, trust appears and is determined as a direct determinant of attitude (Gefen and Straub, 2003; Hassanein and Head, 2007; Lin, 2011).

Trust can also be referred to as one's belief in trusting others which can be determined by perceived integrity, benevolence, and competence (McKnight et al., 2002; Lin, 2011). Simply put, trust can be described as the expectation that others will not behave opportunistically and that the vendor will deliver what has been promised (Gefen et al., 2003).

Trust is emphasized as one factor that significantly influences e-commerce (Abbad et al., 2011), especially online shopping (Faqih, 2011). According to Abbad et al. (2011), trust and security are among the primary constructs for e-commerce. Higher quality e-commerce sites usually result in higher perceptions of trust (Hsiao et al., 2010). The context of building trust is a very challenging process and critical in shaping consumer attitudes in a developing country (Lee et al., 2010; Al-Debei and Al-Lozi, 2014).

Payment methods standpoint

Tsiakis and Sthephanides (2005) imply that trust and security are two crucial and essential determinants for any electronic payment system used as a medium for financial transactions. Kim et al. (2010) stated that the payment system perceives ease of use and usefulness. Nuri (2014) stated that security and trust were found to play an essential role in attracting and gaining customer loyalty.

The description of previous studies as described above builds several hypotheses, namely:

H8: Perceived trust has a positive impact on purchase intention using EPS

H9: Perceived trust has a positive effect on actual purchases using credit cards

H10: Perceived trust has a positive effect on actual purchases using cash on delivery.

2.2 Research Method

The methodology that is applied for this study is a quantitative method, that use a cross-

sectional research design where data collection activities are carried out from one respondent at a time. The population and sample of this research are buyers at online Shopee in Indonesia by applying non-probability sampling or with a sampling method, which is convenience sampling, namely members of the population who are selected based on the judgment from the researchers.

The number of samples in research using PLS (partial least square) SEM must have a minimum of five times the number of questions in the questionnaire (Hair et al., 2014), so the total number of questionnaires in this study is 5 x 44 questions so that the respondents in this study are 220 respondents.

The research questionnaire was designed by using closed questions in which each variable to be examined using five measurement scales (Likert). In distributing research questionnaires, we use Google-Form by sending questionnaire links online and explain what will be done to respondents via social media such as WhatsApp, Line, direct massage on Instagram and other social media so that it can speed up and also make it easier for respondents to fill out them and the results will be stored digitally.

The components in this research were adopted from the research of Maqableh et al. (2015) which is closely related to trust behaviour and online shopping payment methods for Shopee in Indonesia (Appendix 1). All constructs in this study were measured by a Likert scale, and used a 5-point scale from 1 with information "strongly disagree" to 5 "strongly agree".

The fit test of the overall PLS SEM model can be seen in TABLE 1, which shows the fit results. It can be seen that the structural model testing phase (inner model) can be done using the following Good of Model Fit.

Table 1. Goodness of Model Fit

Goodness Model of Fit	Original Value (Saturated	Estimated Model	Note
	Model)		
SRMR	0.067	0.099	Model Fit
d_ULS	4.430	9.688	Model Fit
d_G	1.537	1.703	Model Fit

Source: Data Analysed with Smart PLS Version 3

The result of the SRMR (referred to the Standardized Root Mean Square Residual) figure is the level of prediction error for the independent variable on the dependant variable. The residual estimate in this research is the smaller original value of 0.1. d_ULS (The Squared Euclidean Distance) and d_G (The Geodesic Distance) define that a representative research model must indicate the figure that is bigger than 0.05 (if using a 95% confidence interval) or >0.01 (if using a 99% confidence interval). This means that the research model has a low residual distribution. Then the validity test is valid by looking at the square root of average variance (AVE) value which has

a loading factor above 0.5 and the reliability test results can be seen from the results of composite reliability having a value above 0.7 or can also be strengthened by Conbach's Alpha. (Appendix 2).

3 Problem Solution

The results of distributing questionnaires were conducted on a non-probability basis through Google-Form collected 248 which can be processed into research data. The profiles of respondents who filled out the questionnaire are as follows:

Table 2. Respondent Characteristic

Type of Characteristic	Characteristic	Total	Percentage	
Sex	Male	78	31,45%	
	Female	170	68,55%	
Age	18 – 30 years old	194	78,23%	
	30 – 40 years old	15	6,05%	
	40 - 50 years old	21	8,47%	
	> 50 years old	18	7,25%	
Occupation	Students	147	59,27%	
	Private-Company Employees	43	17,34%	
	Civil Servants	47	18,95%	
	State-owned Enterprise Employees	11	4,44%	
Income	< IDR 3 millions	173	69,35%	
	IDR 3 millions up to IDR 6 millions	50	20,16%	
	IDR 6 millions up to IDR 9 millions	15	6,05%	
	> IDR 9 millions	11	4,44%	
Shopping Frequency	< 3 times	87	34,68%	
	6 times	65	26,21%	
	9 times	20	8,06%	
	>12 times	77	31,05%	
Shopping Cost	<idr 1.5="" millions<="" td=""><td>188</td><td>75,40%</td></idr>	188	75,40%	
	IDR 1.5 millions up to IDR 3 millions	49	19,76%	
	IDR 3 millions up to IDR 4.5 millions	4	1,61%	
	> IDR 4.5 millions	8	3,23%	

The results of the distribution of the questionnaires of this study indicate that most of the respondents who shop online at Shopee are women with the respondents of the millennial-age group, which is 78,23 percent and the shopping frequency more than 12 times of 31,05 percent. This group is the most active in shopping online at Shopee. This happens because consumer confidence in the security of

the online payment system is needed (Maqableh et al., 2015).

Table 3. Determinant coefficients

Model	R Square
Perceived trust	0.644
Purchase intention to use EPS	0.438
Actual purchase using credit	0.016
Actual purchase using on	0.023
delivery	

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The findings of the coefficient of determination show that the effect of total reputation perception, privacy perception, scale perception, safeguard perception, perceived usefulness, user friendly perception, and trust perception by 64,4% percent. The trust perception variable intention to buy by EPS contributed 43,8%. Trust perception towards factual buying using credit card contributed

1,60 % and the variable trust perception towards factual buying using on cash-on-delivery contributed 2,30 %.

After going through the coefficient of determination, the next stage is testing the hypothesis, which is the last stage after all the parameters have been known.

Table 4. Hypothesis Test

Table 4. Hypothesis Test						
Model	Original	Mean of	Standard	T-Value	P-Value	Note
	Sample	the ample	Deviation			
Reputation perception -	0.043	0.054	0.070	0.613	0.540	Not significant
> perceived trust						
Privacy perception	0.119	0.117	0.064	1.841	0.066	Not significant
-> Trust perception						
Scale perception	0.003	0.002	0.059	0.047	0.963	Not significant
> Trust perception						
Privacy perception ->	0.456	0.452	0.059	7.749	0.000	significant
Trust perception						
Perceived usefulness	0.150	0.155	0.059	2.560	0.011	significant
(PU)-> Trust						
perception						
User friendly	0.030	0.020	0.082	0.363	0.716	Not significant
perception (PE) ->						
Trust perception						
Perceived ease of use -	0.156	0.162	0.070	2.227	0.026	significant
> Trust perception						
Perceived trust ->	0.662	0.665	0.032	20.645	0.000	significant
Intention of buying by						
employing EPS						
Perceived trust ->	0.127	0.134	0.064	1.986	0.048	significant
Factual buying by						
credit cards						
Perceived trust ->	0.152	0.157	0.061	2.484	0.013	significant
Factual buying with						
cash-on-delivery						
system						

Hypothesis results

- H1 Reputation Perception is not significant to perceived trust seen from the P-value 0.540. The first hypothesis is not supported. Unlike previous research conducted by (Gul, Roshana 2014) proved that reputation is positive and significant to trust.
- H2 Privacy perception is not significant to Trust perception seen from P-value 0.066.
 Hypothesis 2 does not support
- H3 Scale perception is not significant to trust perception seen from the P-value 0.963. The third hypothesis does not support
- H4 Privacy perception is significant to Trust perception as seen from the P-value 0.000. The 4th hypothesis supports
- H5 Perceived usefulness is significant to trust perception seen from the P-value of 0.011. The 5th hypothesis supports
- H6 User-friendly perception is not significant to Trust perception seen from P-

value 0.716. The 6th hypothesis does not support

- H7 Perceived ease of use is significant to Trust perception as seen from the P-value 0.026. The 7th hypothesis supports
- H8 Perceived trust is significant on Intention of buying by employing EPS as seen from the P-value 0.000. The 8th hypothesis supports
- H9 Perceived trust is significant to the factual buying by credit cards seen from the P-value 0.048. The 9th hypothesis supports
- H10 Perceived trust is significant on factual buying with cash-on-delivery system seen from P-value 0.013

These results show that there is an implication of belief-formers on online shopping on Shopee application in Indonesia, which is determined by safety, benefits, and convenience factors that have a very significant effect. This supports the research of Abbad et al (2011) where trust and safeguard are two main constructs for E-commerce. High calibre E-commerce sites gain bigger perception of trust from its customers (Hsiao et.al, 2010) and the remarkable actions to gain customer's trust will form the consumer attitudes in a developing country (Lee et al., 2010; Al-Debei and Al-Lozi, 2014).

These results indicate that there are findings related to the willingness of customers who shop online through the Shopee application, is that they will buy products from Shopee by making payments via EPS. This finding supports the research of Tsiakis Sthephanides (2005),the credence and safeguard are most pivotal and indispensable factors for electronic payment system that is applied as the tool to financial activities. In addition, Nuri (2014) stated that security and trust are important roles in attracting and earn customer loyalty.

The findings also prove the trust perception is influenced by the safety, benefits, and convenience of shopping online at Shopee in Indonesia, and the perception of the payment method for purchasing the most influential factor is by using EPS. Therefore, marketplace service providers such as Shopee might build trust by focusing on the safety, benefits, and

convenience of doing online shopping. Further for the long term, service providers may develop payment methods through EPS. Consumers will be most likely to make purchases online at Shopee with a high level of trust and payment methods via EPS. If trust, security, ease of payment have been satisfied by consumers, consumers will be directly recommended about the online services offered by shopee in Indonesia.

4 Conclusion

Based on the results of the research conducted by using of PLS SEM, the trust variable is a multidimensional construct consisting of reputation, privacy, size, benefits, security, benefits, web familiarity, and convenience. This result shows that the p-value is not all indicators that have loading to the latent variable which is less than 0.05.

This research proves that the factors that have a significant effect are the safety, benefits, and convenience of using Shopee as an ecommerce platform in Indonesia. In addition, this research also shows an eloquent impact of trust on payment methods using EPS, credit cards, and cash on delivery.

The implication for Shopee is to provide online shopping services such as how to build a security strategy, benefits, and convenience for consumers to access Shopee online and another strategic implication is to develop an electronic payment method (EPS). The use of EPS can be relied on in the payment system for online shopping and by providing a high-security risk and convenience, consumers will certainly be loyal to Shopee.

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APENDIX 1. Variable Operational

Perceived Reputation (PR): (Adapted from Magableh et al., 2015)

- PR1 Shopee is most favorable website for shopping online
- PR2 Shopee is a trusted website for shopping online
- PR3 Shopee is the top-picked website for shopping online
- PR4 Shopee cares about online customers

Privacy perception (PP): (Adapted from Magableh et al., 2015)

- PP1 I believe that I recognize all the companies that benefited from data collection that I supply during my activities in Shopee
- PP2 I understand the data that I have to supply to Shopee during a transaction

- PP3 I am sure that the data I provide to Shopee is verifiable
- PP4 I am convinced that my data will not be disclosed by Shopee without my permission

Scale perception (PS): (Adapted from Maqableh et al., 2015)

- PS1 Shopee is a giant firm
- PS2 Shopee is one of biggest supplier's in industry for online shopping
- PS3 Shopee is a huge platform
- PS4 Shopee are available in regional and global networks

Perceived security (PC): (Adapted from Maqableh et al., 2015)

- PC1 I think Shopee's electronic payment system is safe.
- PC2 I consider the data related to customers' transactions using Electronic payment systems at Shopee is safe
- PC3 I presume that illegal parties are banned to get my data that I supply during transactions at Shopee
- PC4 I do not worry of the hacker assault of Shopee's electronic payment system

Perceived usefulness (PU): (Adapted from Magableh et al., 2015)

- PU1 Buying at Shopee enhances my buying performance
- PU2 Buying at Shopee escalate my purchase productivity.
- PU3 Buying at Shopee escalate my effectiveness
- PU4 Buying at Shopee is practical

Habitual using the website (FW): (Adapted from Magableh et al., 2015)

- FW1 It is common for me to use Shopee
- FW2 I repeatedly is looking for an item at Shopee
- FW3 Buying process in Shopee is well-known for me
- FW4 It is a habitual for me to buy from Shopee

User friendly perception (PE): (Adapted from Magableh et al., 2015)

- PE1 It is a piece of cake for me to learn about Shopee
- PE2 My dealing with Shopee is transparent and articulate
- PE3 I hope no problem to be familiar to use Shopee
- PE4 Shopee is easy to use for online consumers

Perceived trust (PT): (Adapted from Maqableh et al., 2015)

- PT1 I am convinced that my activities at Shopee are secured
- PT2 My activities with Shopee tend to be reliable
- PT3 Shopee will immediately notify me of any transaction problems
- PT4 I am sure my activities with Shopee website or application will be crystal-clear

Intention of buying by employing EPS (P1): (Adapted from Maqableh et al., 2015)

- P11 I will likely buy products from Shopee
- P12 I will consider buying products from Shopee from now on
- P13 Probably I would purchase products from Shopee from now on

P14 Every chance I have, I intend to buy products from Shopee

Factual buying by credit cards (AP): (Adapted from Maqableh et al., 2015)

- AP1 I often purchase online in Shopee by using my credit cards
- AP2 I made intensive online purchases at Shopee using a credit card
- AP3 Majority of my purchases in Shopee are paid by credit cards
- AP4 I would like to continue my purchasing through Shopee by using credit card in the future

Factual buying with cash-on-delivery system (AO): (Adapted from Maqableh et al., 2015)

- AO1 I often make online purchases from Shopee with money (cash-on-delivery)
- AO2 I made intensive buying through internet from Shopee using money (cash-on-delivery)
- AO3 Mostly, I purchased frequently through Shopee by cash payment (cash-on-delivery).
- AO4 I would like to continue my purchasing through Shopee by cash in the future

APENDIX 2. Validity and Reliability Test

At ENDIA 2. Validity and Kenability Test					
Variable	Average Variance Extracted (AVE)	Composite Reliability	Cronbach' Alpha	rho A	
Perceived reputation	0,599	0,856	0,776	0,782	
Perceived privacy	0,581	0,847	0,760	0,765	
Perceived size	0,737	0,918	0,880	0.885	
Perceived security	0,656	0,882	0,821	0,852	
Perceived usefulness	0,720	0,911	0,870	0,873	
Familiarity with the web	0,750	0,923	0,889	0,923	
Perceived user friendly	0,736	0,918	0,880	0,887	

Trust perception	0,613	0,864	0,791	0,807
Purchase intention to use EPS	0,681	0,894	0,842	0,877
Actual purchase using credit	0,880	0,967	0,954	0,967
Actual purchase usimg cash delivery	0,901	0,973	0,964	0,990

Source: Data analyzed by using SmartPLS Version3

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